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Career Profile

A highly imaginative and motivated Creative Games Design and Illustration graduate with experience in creating book covers seeking further experience in the graphic design and concept art field to develop existing skills attained through further education. Also passionate about all aspects of the interactive media industry, particularly the area of games and conceptual design.

Technical Skills

- Excellent knowledge and use of Adobe Photoshop, including painting and image manipulation
- Excellent knowledge of modelling and texturing in Autodesk 3ds Max, Also some knowledge of animation
- Excellent traditional drawing skills
- Excellent affinity with technology in general and fast to learn and apply
- Competent knowledge of Illustrator
- Competent knowledge of Flash and moderate knowledge of Action script
- Competent in the use of web page design applications as well as HTML coding
- Good knowledge of digital photography
- Capable of integrating the use of the above software to create content of various types, such as computer games, flash games, websites and animations
- Regular user of Microsoft Office, including PowerPoint, Excel

Skill Range

- Creative and innovative, see website gallery section of website and Current Project section of website. Able to follow through ideas and recognize foreseeable future problems and issues, such as multiple ideas and concepts that do not fit well and also ideas that lead to potential exploits or unfairness.
- Demonstrated ability to work well individually as well as within a team
- Practical skills including the use of a wide range of technical equipment: from hand tools and mediums such as paints and ink to computer hardware and software and also video equipment.
- Organizational and communication skills developed through presentations to lecturers and markers during degree as well as compiling demo videos of work and show reels for events such as the end of year presentation
- Able to work to tight deadlines and overtime if necessary
- Good observational skills and confident at giving critical analysis and advice on pieces of work

Projects, Exhibitions, Shows, Work Experience, Commissions and Competitions

- Was commissioned to create the cover for a book that is now published.
amazon.co.uk/Galileo-Conspiracy-Steven-J-Patterson/dp/1452002975/
- Nominated for an award under the games and interactive media category 2009 at Ffresh: The Student Moving Image Festival Of Wales. www.ffresh.com
- Experienced in setting up websites with more complex multimedia options (see website)
- Exhibited work in two end of year exhibitions at University including a simple demo of games course game and completed artwork for the illustration course.
- Exhibited illustration work at the The Annexe, a Brick Lane gallery in London
- Gained work experience at Graphic Traffic, Ballynure, County Antrim, Northern Ireland, a company that designs the advertisements for the side of cars, vans and lorries as well as some other avenues such as oversize advertisements

Education

2008 – 2011:

Swansea Metropolitan University,

BA (Ord) General Illustration, Modules included:

- Media Techniques and Design
- Visual Communication and Illustration for Magazines and Newspapers
- Visual Studies
- Choice of Historical and Contextual Studies Illustration for Advertising and Graphics
- Elected workshops
- Illustration for Books
- Professional Studies
- Choice of Historical and Contextual Studies
- Major Project (Personal and External) Exhibition (see Gallery section of portfolio site)

2005 – 2008:

Swansea Metropolitan University

BA (Hons) Creative Games Design: Graduated with a 2-2 classification, Modules included:

- Modelling, Lighting and Rendering
- Animation in Games
- Visual Studies, Spatial Awareness and Character Analysis
- Games Design and History
- Introduction to Game Scripting
- Introduction to Computer Systems
- Games Design and Simulation
- Group Design Project
- The Game Designer's Context
- Web & Mobile Games Development
- Level Design
- Major Project: Project Efflux (see 3d Gallery section of portfolio site)

2003 – 2005:

**East Antrim Institute, Antrim, Northern Ireland
BTEC National Diploma I.T. Practitioners**

1998 – 2003:

**Ballyclare High School, Antrim, Northern Ireland
7 GCSEs Grade C+**

Employment:

Autumn-Spring 2011/2012 Freelance designer
Working with a printing company

Summer 2007 Maxol Filling Station Larne, Northern Ireland
Filling Station Attendant

Summer 2002 and 2004 Geoff Jamison, Antrim, Northern Ireland
Electricians Assistant

References available on request

